<https://trello.com/b/GakxePjV/food-web-project>

**January 30, 2019**

Summary:

* Decided the project idea: matching food donations from restaurants to soup kitchens/shelters
  + Why? There’s a need
  + Who? Soup kitchens, food pantries, restaurants
* Discussed how we would match people
  + 2 interfaces: donors and receivers
* Discussed how we could use the API
  + Find restaurant locations
  + Count how much food we have in the system
  + Figure out what should be donated first via expiry date inputs

Goals:

* Create a group name (everyone)
* Create a project name (everyone)
* Figure out the features (everyone)
* Research how to include an API (everyone)

**February 5, 2019**

Summary:

* Discussed what to include in the “Brief: Strategy and Scope”
* Discussed features of our application
  + Matching donors and recipients
    - Items to donate: clothes, groceries
    - Donors and recipients are matched and notified via API
  + “Donate Money” for anyone to use
  + Donors can post items they’ll donate for a small fee which individuals can pay so the item is donated
* What front-end code should we use?
  + Angular, React, etc.

Goals:

* Palette, Fonts, and User flow (v1): Feb 8 (Deep and Elicia)
* Palette, Fonts, and User flow (final): Feb 13 (Deep and Elicia)
* Signup and Login page design: Feb 15 (Deep)
* Low Fidelity Wireframes: Feb 20 (Deep)
* Signup and Login form: March 1 (Jaime)

**February 6, 2019**

Summary:

* Discussed the breakdown of tasks:

1. Sign up/Login page
   1. Email, password, organization name, address, person of contact
   2. For recipients: charity number
      1. Check the charity database to see if the number exists
2. Donor and Recipient portals
   1. Form:
      1. Dropdown of items that can be donated (split by food groups)
      2. Location (how far are recipients willing to go?)
3. Matching system
   1. Add/edit/delete functions
   2. Match is based on type of item requested and distance
4. Chat system
5. Credit system

* Discussed systems we could use: Node.js, Socket

Milestones:

* Empathy map completed
* Trello completed
* Brief completed

Goals:

* Palette, Fonts, and User flow (v1): Feb 8 (Deep and Elicia)
* Palette, Fonts, and User flow (final): Feb 13 (Deep and Elicia)
* Signup and Login page design: Feb 15 (Deep)
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**February 13, 2019**

Summary:

* Discussed that login/signup mockup
* Discussed the colour palette
* Discussed adding another feature
  + List of available items/requests

Things Chris brought up:

* Where we are, what we have, and when it needs to be gone by vs where we are, what we want, and when we need it by
  + solving the supply for the demand
* A notification and updates pushed out to all charities whenever a business makes a request?
* A public list of available items businesses donated that charities can look through
* List deals with where, what, and by when
  + when- when items need to be claimed
  + where- location items are to be collected
  + what - the specific items with amounts that are being donated
* public list should automatically update when items are donated and updated when items are claimed so list is dynamic
* Also what about charities making a claim which is then reviewed then approved to keep track of stock and who has what

Milestones:

* Fonts, and User flow (final) done

Goals:

* Color palette (Deep)
* Signup and Login page design: Feb 15 (Deep)
* Low Fidelity Wireframes: Feb 20 (Deep)
* Signup and Login form: March 1 (Jaime)

**February 15, 2019**

Summary:

* Discussed login/sign up pages
* Updated Trello

Milestones:

* Signup and Login page design done

Goals:

* Color palette (Deep)
* Low Fidelity Wireframes: Feb 20 (Deep)

**February 19, 2019**

Summary:

* Discussed what information would be included in the inventory lists
  + Available list: Organization name, item, location, “connect” button, expiry date
  + Request list: Organization name, item, location, “connect” button
* Discussed what happens when user lands on inventory list
  + If donor, lands on available list
  + If recipient, lands on request list
* Went through what pages will be part of our project
  + Home/landing page, signup, login, about, donation form, inventory list, match list (or a notification), chat list (with a chat room), donor form, recipient form, user details
* Discussed how we match people
  + Match via location using a google API and city name
* Discussed the donation form
  + Give a list of $ amount options and the ability to type an amount
* How are we using the grid system?
  + Through the use of buttons and the front page
* Adjusted the userflow due to changes made

Goals:

* Adjust the userflow to changes discussed (Elicia)
* Color palette (Deep)
* Low Fidelity Wireframes: Feb 20 (Deep)
* Signup and Login form: March 1 (Jaime)

**February 20, 2019**

Summary:

* Discussed the logic of how users will match with others
  + List page -> choose the quantity of an item they want -> start chat

Milestones:

* Low Fidelity Wireframes done

**February 21, 2019**

Summary:

* Discussed what items will be in each inventory list
  + Food: fruits, vegetables, legumes, meat & seafood, dairy, water & juice, non-perishables, spices/sauces/condiments, baked goods & snacks, grains, baby food, other beverages, eggs & soy
  + Clothes: tops, bottoms, accessories, outerwears, innerwears, one piece, shoes
    - Segregated by age group
* Discussed what will be in the database
  + User table: email, contact number, password, type, tax ID number, organization name, street number, street name, city, province, postal code

Goals during Reading Week:

* Research Webpack (Chris)
* Take photos for items (Deep)
* Create user database (Chris)
* FINISH HIGH FIDELITY SIGNUP/LOCATION COMPLETELY! (Deep)
* Desktop wireframes (Deep)
* Start landing page (Jaime & Elicia)

**March 5, 2019**

Summary:

* Discussed the wireframes and what should be adjusted

Milestones:

* Photos for items done

Goals:

* Edit wireframes (Deep)

**March 6, 2019**

Summary:

* Create a survey to ask classmates and friends
  + 1 John: shows all items he’s donating (include “view more” button)
  + 10 Johns: one item per post
  + 1 John: shows all items he’s donating (container stretches)

Milestones:

* Signup/login high fidelity wireframes complete

Goal:

* Ask classmates and friends about said survey (Everyone)

**March 8, 2019**

Summary:

* Discussed the process for the Form page
  + Choose category (food, clothes, both)
  + Popup appears
    - Input item name and quantity, “+” button to add more, “accept” button
  + Choose a new category if necessary
  + At the bottom of the form, all the inputted names and quantities are auto-populated and can be edited/deleted
* Discussed information received from doing the survey. Decided on option 1: 1 John that shows all the items donated with a “view more” button

Goals:

* Backend work (Chris)
* Form validation (Chris)
* Wireframes for Donation Form and Dashboard (Deep)
* HTML and JavaScript for Donation Form and Dashboard (Jaime)
* CSS for Donation Form and Dashboard (Elicia)
* Create content for landing page (Elicia)

**March 19, 2019**

Summary:

* Discussed alternative to the chat room due to time constraints
  + Choose a user on the donor/recipient list on the dashboard
  + Leads to Details page
    - Name, map location (via API), email, list of items offered
      * Items offered have checkboxes so user may choose which items they want
    - “Connect” button
  + Leads to “You’ve been connected” page
    - Two buttons:
      * “Email” -> popup window to user’s mailbox system
      * “Your Offers” -> leads to Offers page
* Discussed how the Form page looks on mobile and web page

Goals:

* HTML/Javascript for Dashboard, Details, “Connected”, Offer pages (Jaime)
* AJAX (Jaime)
* Wireframes for Details, “Connected”, Offer and Landing pages (Deep)
* Complete the form backend (Chris)
* Add images to database (Chris)
* CSS for Form (adjust for mobile and webpage), Dashboard, Details, and Offer pages (Elicia)
* HTML/CSS for Landing page (Elicia)

**March 22, 2019**

Summary:

* Discussed what pages are done, what needs to be done, our roles, and how to reach each other

|  |  |  |
| --- | --- | --- |
| Name | Role | Contact |
| Chris | Backend | Slack |
| Deep | Designer, Backend | Slack |
| Elicia | PM, CSS | Facebook, Text |
| Jaime | HTML, JavaScript, Backend | Slack |

Milestones:

* Login/Sign up pages 100% complete

Goals:

|  |  |  |
| --- | --- | --- |
| Tasks | Due Date | Immediate to do |
| Login/Sign up | Completed | n/a |
| Landing Page | March 26 | Complete wireframe (Deep) |
| Form | March 26 | Done |
| Dashboard | March 26 | Done? |
| Offers | March 26 | Finish completely (Jaime, Elicia) |
| Completed page | March 26 | Finish completely (Elicia) |
| Matching/API/Notification | April | APIs: Yo, Google maps (Chris) |
| Chat System |  | Nice to have |
| Credit System |  | Nice to have |

**March 29, 2019**

Summary:

* Discussed next steps

Goals:

* Complete insert on the Form (Chris)
* Help with DB SQL on Dashboard and Details page (Jaime)
* Research notification APIs (Deep)
* Work on Landing page (Deep)
* Complete stylings on pages completed (Elicia)
* Fix the notification bell (Elicia)

**April 2, 2019**

Summary:

* Discussed what needs to be done

Milestones:

* Logo created
* Fixed notification bell

Goals:

* Figure out matching system (Chris & Jaime))
* How to get notification bell to work (Deep)
* Landing page (Deep)
* Fix navbars (Elicia)
* CSS on Offers page (Elicia)

**April 5, 2019**

Summary:

* Discussed what needs to be done

Milestones:

* Fixed navbars
* Content for landing page
* Completed matching system

Goals:

* Complete Landing page and Chat page (Deep)
* Merge Details-jc1.php with Details.php (Chris)
* Finish matching on Process-Offers.php (Chris)
* Finish HTML/JavaScript on Offers page (Jaime)
* Help Deep with Chat page (Jaime)
* Help Deep with Landing page (Elicia)
* Finish CSS on all pages (particularly Details) (Elicia)
* Add Favicon and Logo on pages (Elicia)

**Slack Summary:**

* Posted goals every week
* Discussed problems that came up during the weekend
* Discussed quality assurance / tiny details on pages that are easily missed